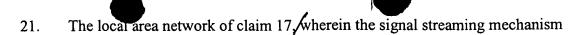


What is claimed is:

1	1. A method for controlling the streaming of voice data in a local area netw	ork,
2	the method comprising:	
3	identifying at least one device to be used in a connection among a plural	ty
4	of devices coupled to the local area network;	
5	identifying at least one mode for each of the at least one device to be use	d in
6	the connection; and	
7	setting the at least one mode for the at least one device.	
1	2. The method of claim 1, wherein identifying the mode for each device	
2	comprises identifying at least one sink and at least one source for the connection	:•
1	3. The method of claim 1, and further including locking the mode of the at	least
2	one device during the connection.	
1	4. The method of claim \(\text{and further using a semaphore to prevent multiple states of the content o	.e
2	devices from simultaneously changing modes	
1	5. The method of claim 1, wherein setting the at least one mode of the at le	ast
2	one device comprises setting at least one mode of at least one of a server, a	
3	telephone and a computer.	
1	6. The method of claim 1, wherein setting at least one mode of the at least	one
2	device comprises setting at least one mode of one device to communicate as a	
3	source for multiple devices on the local area network.	
1	7. The method of claim 1, and further including streaming data over the	
2	connection based on the at least one mode of the at least one device.	
1	8. The method of claim 7, wherein streaming data comprises:	

2		transmitting voice signals from a telephone to a computer; and		
3		processing the voice signals with the computer.		
1	9.	The method of claim 7, wherein streaming data comprises:		
2		providing voice data from a telephone to a server for transmiss	ion over	
3	anothe	er network; and		
4		providing voice data to an application program running on a co	omputer.	
1	10.	The method of claim 7, wherein streaming data comprises pro-	viding voice	
2	comm	ands through a telephone to a computer to interact with an exter	nal network.	
1	11.	A computer readable medium having instructions stored thereo	on to perform	
2	the me	ethod comprising:		
3		identifying at least one device to be used in a connection amor	ng a plurality	
4	of devices coupled to a local area network; for			
5		identifying at least one mode for each of the at least one device	e to be used in	
6	the co	nnection; and		
7		setting the at least one mode for the at least one device.		
1	12.	The computer readable medium of claim 11, wherein identifyi	ng the at least	
2	one m	node for each device comprises identifying at least one sink and	at least one	
3	source	e for the connection.		
1	13.	The computer readable medium of claim 11, and further include	ding locking	
2	the me	ode of the at least one device during the connection.		
1	14.	The computer readable medium of claim 11, and further using	a semaphore	
2	to pre	vent multiple devices from simultaneously changing mode.		
1	15.	The computer readable medium of claim 11, wherein setting t	he at least one	
2	mode	of the at least one device comprises:		
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		•		

3	setting at least one mode of a server,		
4	setting at least one mode of a telephone; and		
5	setting at least one mode of a computer.		
1	16. The computer readable medium of claim 11, wherein setting the at least one		
2	mode of the at least one device comprises setting the mode of one device to		
3	communicate as a source for multiple devices coupled to the local area network.		
1	17. A local area network, comprising:		
2	a server/gateway coupled to at least one external network;		
3	a plurality of devices that send and receive voice data, the plurality of		
4	devices selectively and communicatively coupled together and to the		
5	server/gateway; and		
6	a signal streaming controller, associated with the server/gateway and the		
7	plurality of devices, that selects a mode of operation for selected ones of the		
8	server/gateway and the plurality of devices.		
1	18. The local area network of claim 17, wherein the plurality of devices		
2	comprises:		
3	at least one telephone coupled to the server/gateway; and		
4	at least one computer coupled to the server/gateway and coupled to the		
5	telephone.		
1	19. The local area network of claim 17, wherein the plurality of devices includes		
2	at least one of an Ethernet and an Internet Protocol phone.		
1	20. The local area network of claim 17, wherein the signal streaming mechanism		
2	includes a semaphore that prevents multiple devices from simultaneously changing		
3	state.		



includes a locking mechanism that locks/the mode of the at least one device during

3 the connection.

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1 22. The local area network of claim 18, wherein the at least one computer

2 includes an application program that responds to voice commands from at least one

of the at least one telephone and the at least one external network.

